*** PHRASING FOR DRAMA AND MEANING ***

Concepts:

- Close yourself into your own world & really experience the music --- live in it & tap into the music itself, not just your playing of it
- ✤ Influence the audience members
- Try to move your own soul
- Study your style, but mainly feel it
- Make *statements* with your music
- Express what matters a lot to you
- Think of words and ideas
- Phrase notes like sentences
- Keep in mind the overall arch of the piece
- Move through time in a meaningful way
- Use lyrical melodies
- Drift into nostalgia and sentimentality
- Look for *thresholds* to cross
- Develop *tensions and clashes* and (maybe) release them
- Think of emotions --- even anger and aggression, as well as mellower ones --- as you play
- Allow for *impulsive moments*
- Choose hammer surfaces that match your goals

Timing:

- Spacious timing: leave room for the music to speak
- Play with *rubato*
- Develop slow intros and codas
- Slow down the whole tune to give room for expression
- ✤ Use *arpeggios* for expression and motion
- Develop *rhythmic sway*

Speed up or slow down as a new statement is being made

Volume:

- Swells
- Dropoffs
- Crescendos
- Decrescendos
- Accented notes
- Rhythmic accents
- Volume changes as statements

Pitch:

- Key changes: of a 4th or 5th, 3rd or 6th, 2nd or 7th, minor 3rd, diminished 5th, etc.
- Octave changes
- Melody variation, especially upward
- Jumps

Harmony:

- Powerful 4-note chord rolls
- Chord changes for effect: all 6 primary chords, secondary dominants, dominant 7ths, major/minor 7ths, etc.
- * *Melodic fills* as statements
- Improvisation over repeated series of chords
- * Suspensions of chords
- Walkdowns on bass bridge
- Contrast of dense and sparse harmonic texture
- Voicings of *harmonic lines* (think counterpoint)